

READ BEFORE USING YOUR ATARI VIDEO ENTERTAINMENT SYSTEM
A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns. Exposure to these patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

HANDLING YOUR CARTRIDGE

- THE ATARI JAGUAR™ INTERACTIVE MULTIMEDIA CARTRIDGE IS INTENDED FOR USE EXCLUSIVELY WITH THE ATARI JAGUAR 64-BIT INTERACTIVE MULTIMEDIA SYSTEM.
- DO NOT BEND IT, CRUSH IT OR SUBMERGE IT IN LIQUIDS.
- DO NOT LEAVE IT IN DIRECT SUNLIGHT OR NEAR A RADIATOR OR OTHER SOURCE OF HEAT.
- BE SURE TO TAKE AN OCCASIONAL RECESS DURING EXTENDED PLAY TO REST YOURSELF AND THE JAGUAR CARTRIDGE.

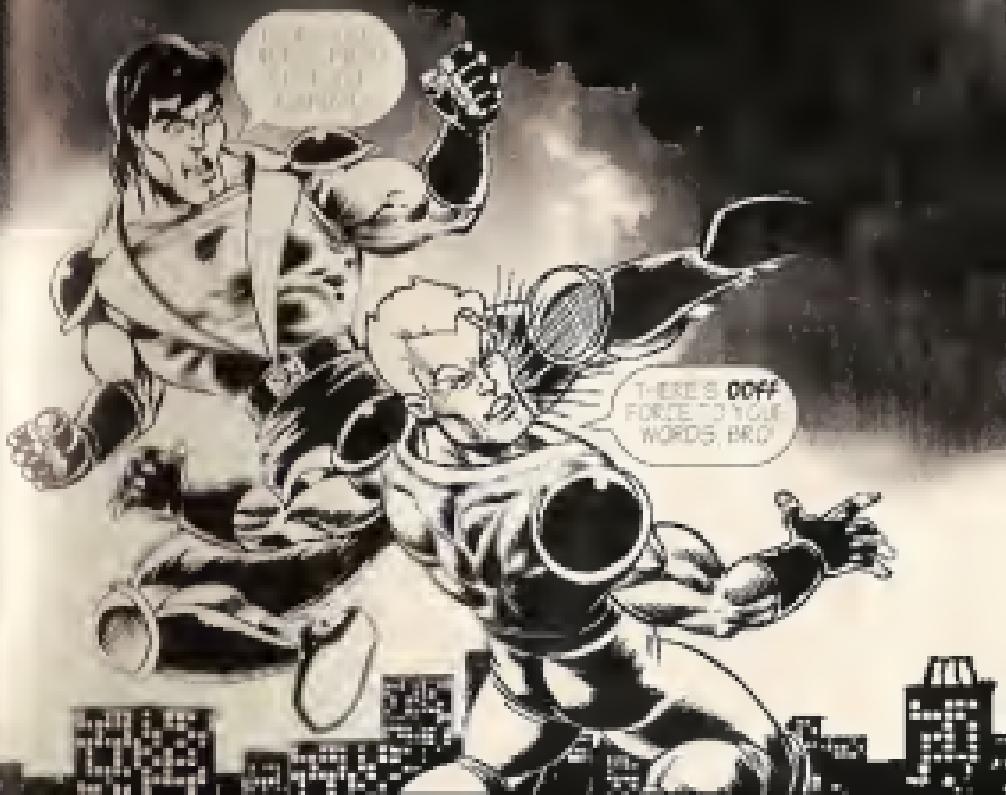
WARNING TO OWNERS OF PROJECTION TELEVISIONS

Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large screen projection televisions.

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DOUBLE DRAGON

The Shadow Falls™



THERE IS OFF
FORTE TO THE
WORLD, BUT

JAGUAR™
GEORGE

GAME
MANUAL



TRADEWEST
An International
Entertainment Company

WITH THE DEFLECTION OF JAMES
LEE, THE SHADOW & ASTER
MUST PROFOUNDLY RE-
SECOND IN COMMAND

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GO ON AND GET
THESE GUNS
CLEAN-UP THIS TOWN!

HOLD ON UNTO
THESE GUNS
YOU NEED TO KNOW...



GETTING STARTED

1. Plug the Jaguar Controller into Port #1 on the front of the ATARI Jaguar 64-Bit Interactive Multimedia System.
2. Make sure the Power Switch is off and that the Power Indicator Light is **NOT** illuminated.
3. Insert the Cartridge FIRMLY into the cartridge slot, with the picture facing you if you are in front of the unit. The cartridge should "lock" into place.
4. Set the RF Switch Box to 'Game'. To return to normal viewing, set the RF Switch Box to 'TV'.
5. Press the Power Switch once.
6. If all connections have been made properly, the ATARI logo will appear on your television or monitor, followed by the game title screen. When you see the **DOUBLE DRAGON V, THE SHADOW FALLS™** logo, press **OPTION** to start the game.





JAQUAR VERSION DEVELOPED BY
TELEGAMES LTD

LEAD PROGRAMMER
EDDIE JONES

ADDITIONAL PROGRAMMING
JANET DAVID
DAVID G. WHITNEY

JAQUAR GRAPHICS
SCOTT JAE INNACLE
3D EFFECTS / ANIMATION
PAUL DELLEON
MARIANN HOWARTH

JAQUAR MUSIC ADAPTATION
BYRON PARKS

PRODUCER
TERRY SKANTHAM



HERE ARE THREE FIGHT MODES
FOUR MODES POSSIBLE
BATTLES ARE
TWO ADMINISTRATIVE MODES
PILOTS 1 & 2 OF 196

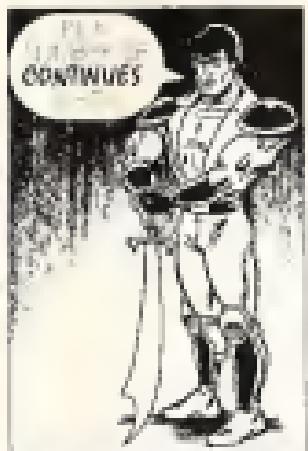
WHAT
ARE ALL
THESE
MODES
FOR?



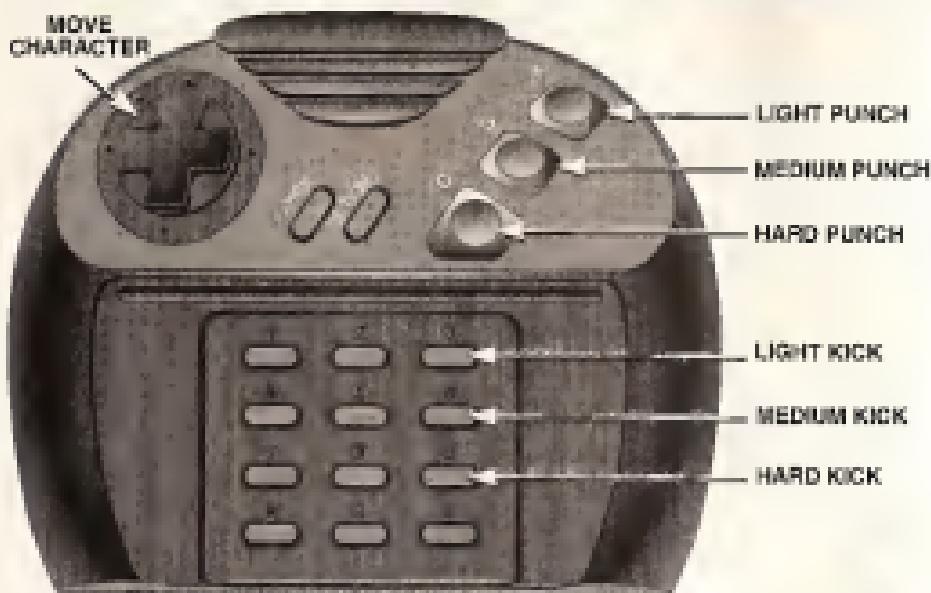


OPTIONS





USING THE CONTROLLER









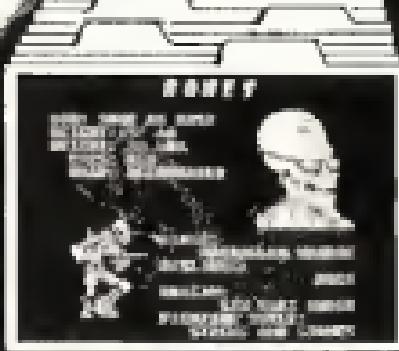
BASIC FIGHT MOVES

WELL I GOT THAT DOWN
NOW IF YOU LIKE A
LITTLE ACTION

IT'S SO EASY, LADY
JUST USE CHECK OUT
THE DOSSIER

DOSSIERS

IT'S SO EASY
DOSSIERS, IT'S THE
EASIEST WAY YOU CAN
GET INFORMATION





DOB: LEFTRIGHT WITH
12-12-12, FAD 0
BORN: 1969

BILLY LEE

DOB: 10-23-69
HEIGHT: 6' 2"
WEIGHT: 210 LBS
EYES: BLUE
HAIR: BLACK

THE SPORTS SON OF THE LEE
BROTHERS. THE
MIGHTY LEE
BROTHERS AND
CHEESE LEE
CLAN. BILLY
PROFESSSES A
INTEREST IN
NEW AGE
STUDIES. HE
CAN SING AND
HE LIKES TO
LINE DANCE.
ESPECIALLY
PROUD OF HIS
PATENTIVE
COLLECTION OF
CONRAD
BANTS.



LIKES: MILK
DISLIKES: SHADOW MASTER
ORIGIN: METRO CITY
FIGHTING STYLE:
ART OF THE DRAGON

SPECIAL MOVE:
DRAGON SHOCK: CR, F+P (HOLD
CHARGE BACK FOR 15 SECONDS)

JIMMY LEE



TWIN BROTHER OF BILLY AND
ANNOYING COUNTERPOINT TO
BILLY'S GOOD QUALITIES. JIMMY
HAS A BULLA-WAN MOUTH THAT
HAS PROFOUND ENCLAVES WITH HIS
FEET. ON MORE THAN ONE OCCASION
SPENDS A LOT OF TIME IN FRONT OF
THE MIRROR.
LIKES: VIDEO GAMES
DISLIKES: BAD HAIR DAYS
ORIGIN: METRO CITY
FIGHTING STYLE: SHADOW DRAGON

DOB: 10-23-69
HEIGHT: 6' 1"
WEIGHT: 205 LBS
EYES: BLUE
HAIR: BLONDE

SPECIAL MOVE:
DRAGON FIRE: CR, F+P
(HOLD CHARGE BACK FOR 15 SECONDS)

JAWBREAKER



DOB: 3-23-63
HEIGHT: 6' 3"
WEIGHT: 200 LBS
EYES: YELLOW
HAIR: NONE

LIKES: ANYTHING EDIBLE
DISLIKES: PUSSING
ORIGIN: DES MOINES, IA
FIGHTING STYLE:
CHEW-ZIT-TSU

BREAKER HAILS FROM THE MID-WEST. WHERE YEARS OF SURVIVING ON THE GREAT PLAINS ENABLED HIM TO EAT ANYTHING, BUT HE'S ESPECIALLY FOND OF TRAILER RIBBIES AND BUNGEE CORDS. COULD DEFINITELY BE CALLED THE WORLD'S GREATEST "CONSUMER."

SPECIAL MOVE:
FLYING HEADBUTT: F, F+P

BONES



DOB: SAME AS DUST
HEIGHT: 5' 10"
WEIGHT: 72 LBS
EYES: RED
HAIR: DECOMPOSED

LIKES: MARROWLYN MONROE
DISLIKES: DOGS
ORIGIN: SIX FEET UNDER
FIGHTING STYLE:
STICKS AND STONES

SPECIAL MOVE:
GUN SHOT: F, DF, D+K

FORMERLY A VAULT TO KING GARGON II, BONES, WAS CONSEQUENTLY ENTOMBED WITH HIS MASTER. WHEN HE DIED, RATTLES. WHEN HE WALKS, SO HE CAN'T SNEAK UP ON ANYONE. THE QUESTION OF WHETHER OR NOT BONES IS ACTUALLY ALIVE HAS NEVER BEEN FULLY ANSWERED. FAVORITE SONG IS "SHAKE RATTLE & ROLL."

COUNTDOWN



LIKES: NEW YEARS EVE
DISLIKES: DRY EYE TESTS
ORIGIN: NEW ORLEANS, LA
FIGHTING STYLE: DISIN'

SPECIAL MOVE:
MISSILE SHOT: A, DE, D+C

DOB: CYBORG TYPE
0041 ALPHA
HEIGHT: 6' 1"
WEIGHT: 225 LBS
EYES: BROWN
HAIR: BLACK

ASSEMBLED DURING
THE LAST NIGHT OF
MARDI GRAS, HE WAS A
FACTORY REJECT FROM
THE INFAMOUS BATON
ROUGE BIOMICS LAB
AND WAS SOLD AS
ELECTRONICS SCRAP TO
A LOW PROFILE
CALIFORNIA GAME
COMPANY. NO MATTER
HAS BEEN HEARD TO
MUTTER TO HIMSELF.
"THE ONLY WAY TO BE
SURE IS TO NUKE THE
SITE FROM ORBIT."
DURING HIS SPARE
TIME, PLAYS
ACCORDION WITH A
2" DECO BAND.

DOMINIQUE

BORN AT A TIME WHEN
AGGRESSIVE WOMEN WERE
FEARED IN THE FASHION
WORLD, DOM WAS COM-
PELLED TO WEAR MOSTLY
SWEATSUITS AND STUFF
NOT A
RUFFLES AND LACE TYPE.
SHE EVENTUALLY CAME TO
APPRECIATE FURRY AND
SPANDEX TOGS. LIKES TO
GO FOR THE BURN. NOT
SOMEONE YOU WOULD TAKE
HOME TO MEET YOUR PARENTS.
AND DONT CALL HER
BABE.

LIKES: AEROBICS
DISLIKES: FLAB.
ORIGIN: BROOKLYN, NY
FIGHTING STYLE: DIRTY

SPECIAL MOVE: STILETTO KICK
D, DE, B+C



DOB: NOT TELLING
HEIGHT: 5' 11"
WEIGHT: NO CONCERN
OF YOURS
EYES: BLUE
HAIR: BLACK

SEKKA

DESPITE TWO LOVING PARENTS, SEKKA WAS NOT A NORMAL KID. REPT AN EXTENSIVE COLLECTION OF PET ROCKS. YEARS OF RIDICULE FROM OTHER KIDS LED HER TO DEVELOP A SKIN SO THICK THAT IT EVENTUALLY EVOLVED INTO ARMOR PLATING. SHE ALSO BECAME ADEPT AT MARTIAL ARTS BUT SUSTAINED MANY INJURIES WHICH LED HER TO ACQUIRE SEVERAL Bionic PROSTHESES. SHE DODS HER OWN HAIR.



LIKES: TALK SHOWS
DISLIKES: INFOMERCIALS
ORIGIN: SILICON VALLEY, CA
FIGHTING STYLE: RE-BOOT TSU

SPECIAL MOVE: CLAW ROLL ATTACK: B, DE, E + P

DOB: 5-21-70
HEIGHT: 5'10"
WEIGHT: 115 LBS
EYES: GREEN
HAIR: BLACK

SHADOW MASTER



LIKES: NIGHTLIFE
DISLIKES: DAYTIME TV
ORIGIN: NIGHTMARES
FIGHTING STYLE:
ART OF THE SHADOW

SPECIAL MOVE: SHADOW FIRE! B, DE, F + P

EVIL INCARNATE. CAN'T SAY ENOUGH BAD THINGS ABOUT THIS DUDE. HAS REINFORCED THE DEBT OF JUDGOU THE AGES. WAS PERSONALLY RESPONSIBLE FOR THE BLACK PLAGUE AND BOTH WORLD WARS AS WELL AS THE CURRENT HEALTH CARE CRISIS IN THE US. HIS ABILITY TO PERVERT NORMALLY INTELLIGENT BEINGS FOR HIS OWN PERVERSE NEEDS MAKES HIM CLEARLY DANGEROUS.

TO BRING ME
INTO THE GAVE
YOU MUST
ENTER THE
SPECIAL CODE
ON THE TITLE
SCREEN. WORK
-ARD AND YOU
MAY FIND IT —

SICKLE



DOB: 7-23-64
HEIGHT: 6'1
WEIGHT: 215 LBS
EYES: BROWN
HAIR: RED

A LIFELONG BITTERNESS AND GENERAL LOATHING OF LATENT HUMAN HAIR POLICIES LED SICKLE TO DEVELOP A SET OF PARTICULARLY NASTY WEAPONS, FOR WHICH HE IS NAMED. HE ENJOYS LONG WALKS IN THE RAINFOREST, AND ENDLESS HOURS AT HIS GRINDING WHEEL SHARPENING THE SICKLES. FAVORITE MOVE IS EDWARD SISORHANDS.

INHERITING HOUSE
OF LIFE (1970)
OFICE FOR THE
FIGHTING OF THE SICKLE

OPENING MOVE
ENERGY BLADE: B, DF, F+P

IF YOU WANT
WITH THESE FILES,
PUSH OPTION TO GET
TO THE MAIN MENU.
IT'S GOING TO TAKE
THREE FIGHT MODES
THAT SWAPS OUT TO THE
CHARACTER SELECTION
SCREEN.



CHARACTER SELECTION

MEANWHILE IN ANOTHER
PART OF METROPOLIS

IF YOU ENTER
THE SHADOWMASTER'S
CODE, YOU CAN
SELECT ANY OF
15 VILLAINS. IF
NOT, THEN YOU
DECODE THEM.



THE 2 LEFT
THAT THIS



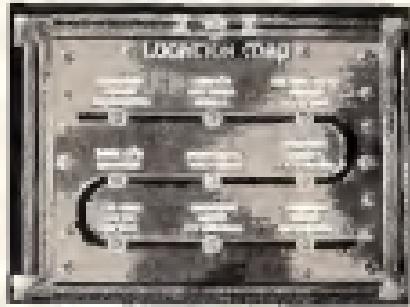
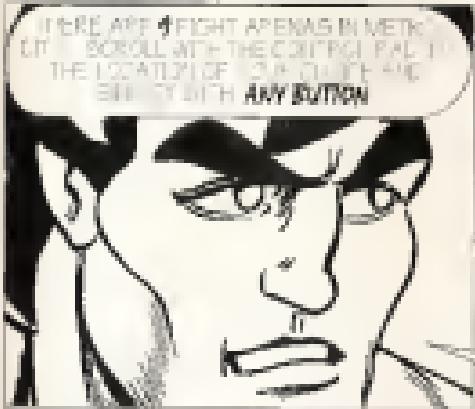
CHARACTER SELECTION



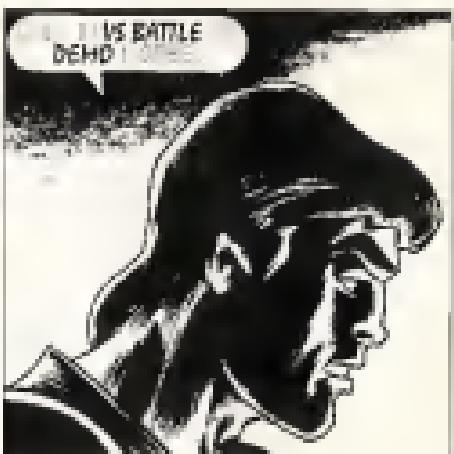
ATTRIBUTES



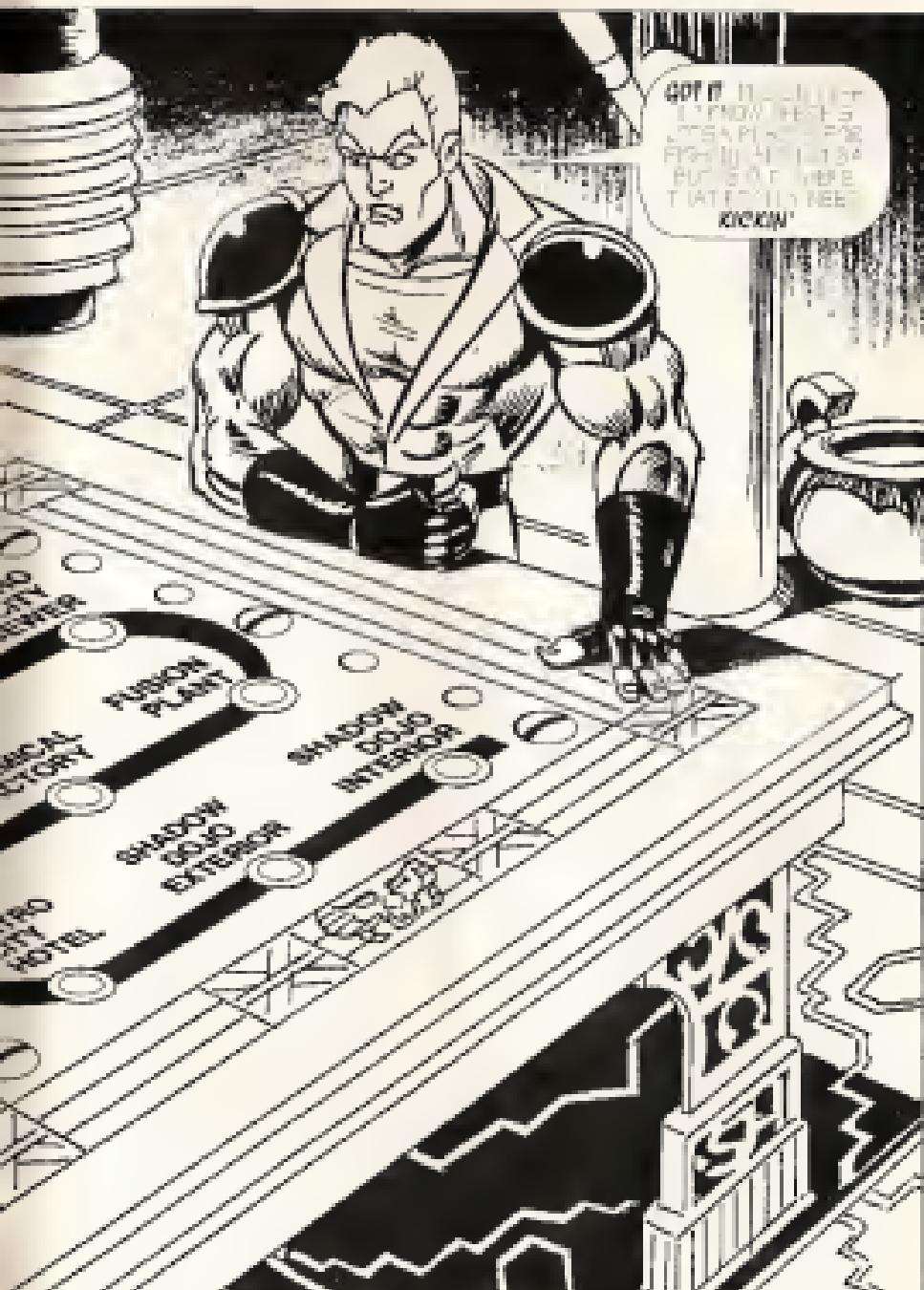
BATTLE LOCATIONS

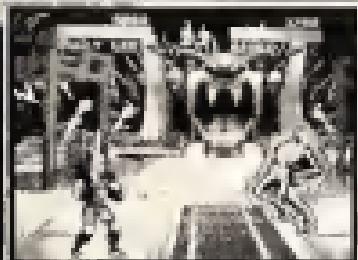


THE LOCATION IS SELECTED BY THE FIRST PLAYER TO PUSH THE OPTION BUTTON

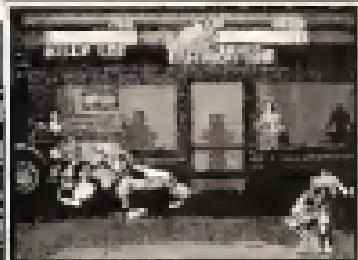








DRAGON DOJO INTERIOR

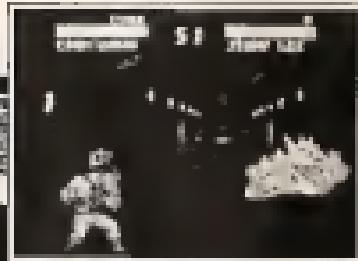


CODY'S NUTRON GRILL

HERE'S JUST
ONE MORE
DEAL CLASSIC
FIGHT MODE
WE WAIT



METRO CITY HOTEL



METRO CITY
SEWER SYSTEM



CHEMICAL FACTORY



DUSTY'S GARAGE



FUSION PLANT EXTERIOR



SHADOW DOJO EXTERIOR



SHADOW DOJO INTERIOR

FIGHT MODES



TOURNAMENT
BY SETTING
BATTLE DEMO
OUTRIGHT
OPTION

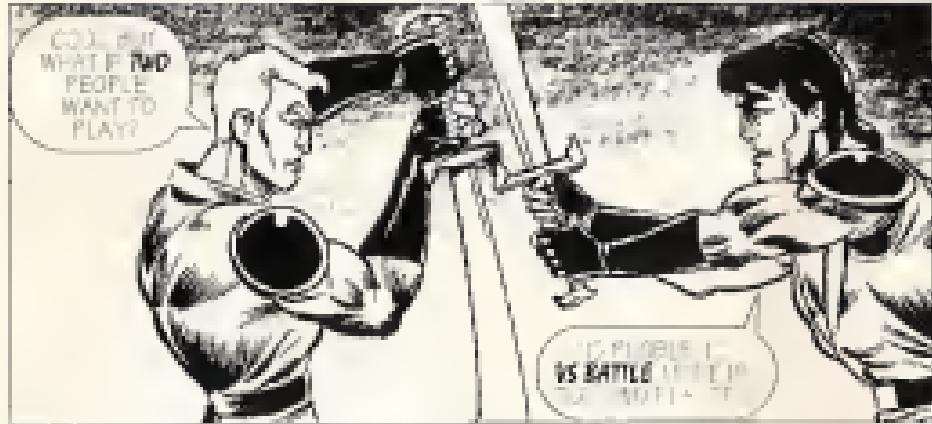


THERE WILL BE 4 POUNDS EACH, OR 11 GO TO THE COMPANY.





FIGHT MODES



FIGHT MODES



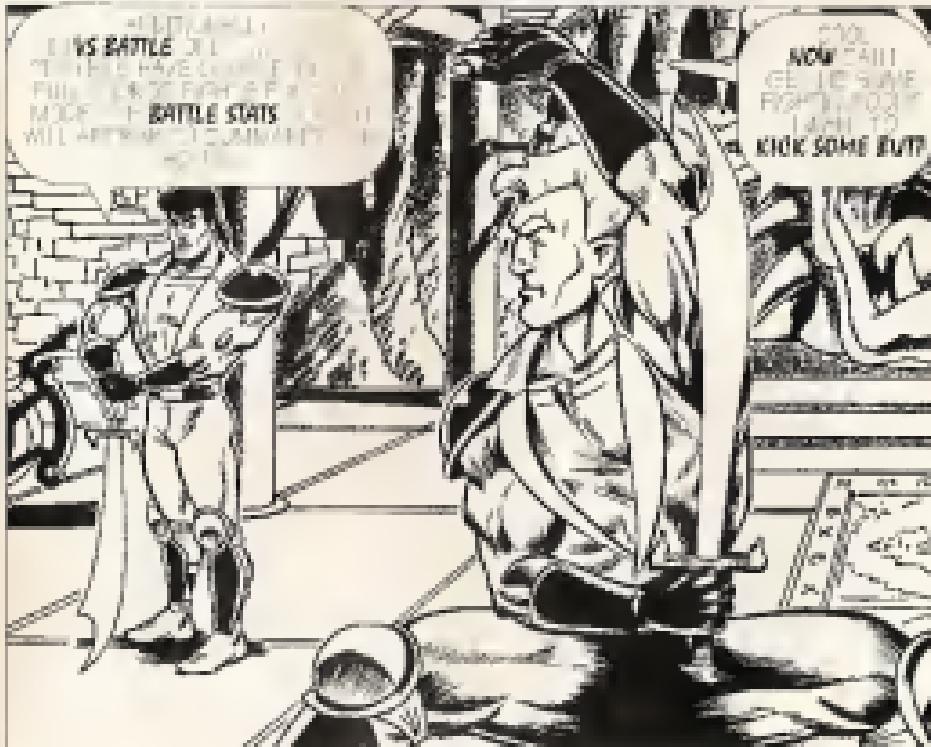


AT THE END OF EACH ROUND OF ANY FIGHT
MOTOROLA WILL ANNOUNCE THE WINNER OF THE BOUT...



HEALTH, HIT PERCENT AND BONUS POINTS FOR KICKS







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ATARI



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